THIRUVALLUVAR UNIVERSITY

BACHELOR OF SCIENCE

DEGREE COURSE B.Sc. INFORMATION SYSTEM MANAGEMENT

UNDER CBCS (Revised)

(Revised) (with effect from 2011-2012)

The Course of Study and the Scheme of Examinations

Year / Semester	Par t	Subject	Paper	Title of the Paper	Ins. hrs/ Wee k	Credi t	Exa m hrs	Max. Marks		
I Year	I	Language	Paper I		6	3	3	25	75	100
I Semester	II	English	Paper I		6	3	3	25	75	100
	III	Core	Paper I	Computer Systems and Elements of Programming	6	5	3	25	75	100
	III	Core Practical	Practical	DTP Lab	3	-	-	-	-	-
	III	Allied I	Paper I	(to choose 1 out of 2)1. Mathematical foundations2. Financial Accounting - I	4	4	3	25	75	100
	III	Allied Practical	Allied Practical I	 (to choose 1 out of 2) 1. Mathematics & Statistics 2. Financial Accounting – I 	3	-	-	-	1	-
	IV			Environmental Studies	2	2	3	25	75	100
1l Year	ı	Language	Paper II		6	3	3	25	75	100
II	II	English	Paper II		6	3	3	25	75	100
Semester	Ш	Core	Paper II	Computer Architecture & Organization	6	5	3	25	75	100
	III	Core Practical	Practical I	DTP Lab	3	4	3	40	60	100
	III	Allied II	Paper II	(to choose 1 out of 2) 1. Statistics 2. Financial Accounting - II	4	4	3	25	75	100
	III	Allied Practical	Practical I	(to choose 1 out of 2)1. Mathematical Foundation & Statistics2. Tally Practical	3	2	3	20	30	50
	IV			Value Education	2	2	3	-	50	50
II Year III Semester	I	Language	Paper III		6	3	3	25	75	100
	II	English	Paper III		6	3	3	25	75	100
	Ш	Core	Paper III	Programming in C	4	5	3	25	75	100
	III	Core Practical	Practical II	Programming Lab in C & C++	2	-	-	-	-	-

Year / Semester	Par t	Subject	Paper	Title of the Paper	Ins. hrs/ Wee k	Credi t	Exa m hrs	Max. Marks		
	III	Allied III	Paper III	1. Visual Programming 2. Business Communication	4	4	3	25	75	100
	III	Allied Practical	Practical II	(to choose 1 out of 2) 1. Visual Programming & Operations Research Practical 2. Business Communication & Cost & Management Accounting Practical	3	-	-	-	-	-
	IV	Skill based subject I	Paper I	Transaction Processing System	3	3	3	25	75	100
		Non-Major Elective I	Paper I	Concepts of Internet	2	2	3	25	75	100
										165
II Year	<u> </u>	Language	Paper IV		6	3	3	25	75	100
IV Semester	III	English Core	Paper IV	Object Oriented	6	3 5	3	25 25	75 75	100 100
Semester			Paper IV	Object Oriented Programming with C++						
	III	Core Practical II	Practical II	Programming Lab in C & C++	2	2	3	40	60	100
	III	Allied IV	Paper IV	(to choose 1 out of 2)1. Operations Research2. Cost and Management Accounting	4	4	3	25	75	100
	III	Allied Practical II	Practical II	 (to choose 1 out of 2) Visual Programming & Operations Research Practical Business Communication & Cost & Management Accounting Practical 	3	2	3	20	30	50
	IV	Skill based subject II	Paper II	Data Warehousing and Mining	3	3	3	25	75	100
		Non-Major Elective II	Paper II	Information System Management for Sustainable Development	2	2	3	25	75	100
III Vaan		0.000	Dan an M	Deire sin les et Management		_	_	05	75	400
III Year V		Core Core	Paper V Paper VI	Principles of Management Data Base Management	6	5 5	3	25 25	75 75	100 100
Semester	111	Coro	Donor \/II	System Love Programming	6	E	2	OF.	7.	100
	III	Core Core Practical III	Paper VII Practical III	Java Programming Java Lab	6 2	- -	-	<u>25</u> -	75 -	100 -
	III	Core Practical IV	Practical IV	Computer Graphics and web Designing Lab	2	-	-	-	-	-
	III	Elective I	Paper I	(to choose 1 out of 3) 1. E-Governance & E-Commerce 2. Bio Informatics 3. Marketing Management	5	5	3	25	75	100

Year / Semester	Par t	Subject	Paper	Title of the Paper	Ins. hrs/ Wee k	Credi t	Exa m hrs	Max. Marks		
	IV	Skill based subject III	Paper III	Entrepreneurial Development	3	3	3	25	75	100
III Year VI	III	Core	Paper VIII	Computer Graphics and web Designing	6	5	3	25	75	100
Semester	Ш	Core	Paper IX	Software Engineering	6	6	3	25	75	100
	III	Core Practical III	Practical III	Java Lab	3	4	3	40	60	100
	III	Core Practical IV	Practical IV	Computer Graphics and web Designing Lab	2	4	3	40	60	100
	III	Elective II	Paper II	 (to choose 1 out of 3) 1. Management Information System 2. Fundamentals of Biological Sciences 3. Operating Systems 	5	5	3	25	75	100
	III	Elective III	Paper III	(to choose 1 out of 3) 1. Human Resource Management 2. Geo-Informatics 3. Multimedia	5	5	3	25	75	100
	IV	Skill based subject IV	Paper IV	Business Ethics	3	3	3	25	75	100
	V	Extension Activities			-	1	-	-	-	50
				Total	180	140				3700

THIRUVALLUVAR UNIVERSITY

B.Sc., INFORMATION SYSTEM MANAGEMENT SYLLABUS (UNDER CBCS) (Revised)

(with effect from 2011-2012)

I SEMESTER CORE – PAPER I

COMPUTER SYSTEMS AND ELEMENTS OF PROGRAMMING

UNIT - I

Elements of Computer Science: Logic machines, Logic transformations, and applications.

UNIT - II

Digital Computers: Information representations in computers, numeration systems and base conversions, error in computer arithmetic, structure of a computer system, a simple CPU, the input/output system, computer peripherals, and machine architectures.

UNIT - III

Overview of computer programming: machine code, assembly language, high level languages, systematic programming, and object oriented programming.

UNIT - IV

Elements of software designs: system software, application software, tools and drivers, MS-DOS Operating System.

UNIT - V

Computer Interconnection: communication between computers, servers and clients, computer networks, the internet and society.

TEXT BOOKS:

- 1. Bradley, R [1991] Understanding Computer Science, Stanley Thornes Publications
- 2. Sanders, D.H [1985], Computers Today, McGraw Hill Company.
- 3. Capron, H.L [1996] Computers: Tools for an Information Age, The Benjamin Publishing Inc, New York.

WEB REFERENCES:

- 1. http://www.techsoup.org/learning.center/hardware/page5119.cfm
- 2. http://techfa.unige.ch/moo/book2/node75.html
- 3. http://www.comptechdoc.org/basic
- 4. http://www.webopedia.com/term/c/computer.html
- 5. http://en.wikipedia.org/wiki/basic_programming_language
- 6. http://en.wikipedia.org/wiki/internet

ALLIED – I [To Choose any 1 out of the given 2] ALLIED PAPER – I. 1

MATHEMATICAL FOUNDATIONS

UNIT - I : SYMBOLIC LOGIC

Proposition, Logical Operations, Conjunction, disjunction, negation, conditional and bi-conditional operators, Converse, Inverse, Contra positive, logically equivalent, tautology and contradiction.

UNIT - II

Sets, Set Operations, Venn diagram, Properties of Sets, Number of Elements in a Set, Cartesian Product.

UNIT - III

Multiplication of Matrices, Singular and Non-Singular Matrices, Ad joint of a Matrix, Inverse of a Matrix symmetric and skew-symmetric, Hermitian and skew-Hermitian, Orthogonal and unitary matrices, Rank of a matrix, Solution of Simultaneous Linear equations by Cramer's rule.

UNIT – IV : MATRICES (Cond)

Test for Consistency and Inconsistency of linear equations, [Rank Method], Characteristic roots and characteristic Vectors, Cayley – Hamilton theorem.

UNIT - V : NUMBER THEORY

Prime Number – Composite Number – Decomposition of a Composite Number as a Product of Primes Uniquely [without proof] – Divisors of Positive integer – Congruence Modulo n-Euler Function [without proof] – Highest power of a Prime Number p Contained in n!

Recommended Text

- 1. P.R. Vittal Mathematical Margam Publication, (For units 1 to 4).
- 2. P.R. Vittal Algebra, Analytical Geomentry and Trigonomentry (For unit 5) Margam Publications.

ALLIED PAPER - 1.2

FINANCIAL ACCOUNTING I

UNIT - I:

Need, concepts and conventions – Accounting Equation – Rectification of errors – Bank Reconciliation Statement – Self balance ledgers.

UNIT - II:

Depreciation, Reserves and Provisions – Depreciation, Depletion and Amortization – Objectives of Providing Depreciation – causes of depreciation – methods of recording depreciation – straight line method – Diminishing Balance Method – Changes in method – Insurance Policy Method – Machine Hour Rate Method – Depletion Mehod – Revaluation Method.

UNIT - III:

Account current – Average Due date – Insurance Claim – Abnormal items – Loss of property and Stock – Average clause – Loss of Profit.

UNIT - IV:

Final Accounts – Introduction – Manufacturing Account – Trading Account – Distinction between capital and Revenue expenditure – Profit and Loss Account – Balance Sheet – Various adjustments – Classification of Assets and Liabilities – Adjustments.

UNIT - V:

Single Entry – Objectives – Definition – Salient features – Limitations of Single Entry – Ascertainment of Profit – Statement of Affairs Method – Conversion Method – Difference between statement and Affairs and Balance Sheet.

REFERENCE BOOKS:

- 1. M.C. Shukla, T.S. Grewal. Advanced Accounts (Volume I) S.Chand & Co Ltd., New Delhi.
- 2. T.S. Reddy& A.Murthy Financial Accounting Margahan Publications, Chennai.
- 3. R.S.N. Pillai, Bagawathi & S.Uma Advanced Accounting (Financial Accounting) Volume I, S.Chand & Co Ltd., New Delhi.
- 4. R.L.Gupta & V.K. Gupta, Financial Accounting, Sultan Chand & Sons, New Delhi.
- 5. S.P.Jain & K.L. Naranj, Advanced Accountancy, Kalayani Publications , New Delhi, Ludhiana

ENVIRONMENTAL STUDIES (For all UG Degree Courses)

UNIT - I:

INTRODUCTION TO ENVIRONMENTAL SCIENCES: NATURAL RESOURCES:

Environmental Sciences Relevance – Significance – Public Awareness – Forest Resources – Water Resources – Mineral Resources – Food Resources – Conflicts over Resource sharing – Exploitation – Land use pattern – Environmental Impact – fertilizer – Pesticide Problems – case studies.

UNIT - II:

ECOSYSTEM, BIODIVERSITY AND ITS CONSERVATION:

Ecosystem – concept – structure and function – producers, consumers and decomposers – Food chain – Food web – Ecological pyramids – Energy flow – Forest, Grassland, desert and aquatic ecosystem.

UNIT - III:

ENVIRONMENTAL POLLUTION AND MANAGEMENT

Environmental Pollution – Causes – Effects and control measures of Air, Water, Marine, Soil, Solid Waste, Thermal, Nuclear Pollution and Disaster Management – Floods, Earth quake, Cyclone and Land slides. Role of individuals in prevention of pollution – pollution case studies.

UNIT - IV:

SOCIAL ISSUES - HUMAN POPULATION

Urban issues – Energy – Water Conservation – Environmental Ethics – Global warming – Resettlement and Rehabilitation issues – Environmental legislations – Environmental production Act. 1986 – Air, Water, Wildlife and forest conservation Act – Population growth and Explosion – Human rights and Value Education – Environmental Health – HIV / AIDS – Role of IT in Environment and Human Health – Women and Child Welfare – Public awareness – Case Studies.

UNIT - V:

FIELD WORK

Visit to a local area / local polluted site / local simple ecosystem – Report submission.

REFERENCES:

- 1. Kumarsamy, K., A.Alagappa Moses and M.Vasanthy, 2004. Environmental Studies, Bharathidasan University Pub, 1, Trichy.
- 2. Rajamannar, 2004, Environmental Studies, EVR College Pub, Trichy.
- 3. Kalavathy. S. (ED.) 2004, Environmental Studies, Bishop Heber College Pub., Trichy.

II SEMESTER CORE – PAPER II COMPUTER ARCHITECTURE AND ORGANIZATION

UNIT - I

Basic structure of computer hardware and software – functional units – Bus structures – performance – evolution – machine instructions and programs – Memory operations – instruction and instruction sequencing – addressing modes – Basic I/O operations – encoding of machine instructions.

UNIT - II

Computer Arithmetic – Logic design for fast adders – multiplication – Boolean algorithm - fast multiplication – Integer division – float point number representation – Float point arithmetic.

UNIT - III

Processing Unit – Fundamental concepts – Execution of a complete Instruction – Multiple bus organization – Hardwired control – Micro – Programmed control – pipelining – Basic concepts – hazards – Inference on instruction sets. Data path and control considerations.

UNIT - IV

Memory organization – Memory system – RAM and ROM – Cache Memories – Performance considerations – virtual memories – virtual memory - address translations – page tables memory management units – secondary memory – disk drives – organization and operations – different standards.

UNIT - V

Input and Output Organizations – Accessing I/O derives – Direct Memory Access [DMA] interrupts – interrupt handling – I/O interfaces – serial and parallel standards – buses - scheduling – bus arbitration bus standards.

TEXT BOOKS:

- 1. Carl Hamacher, Zvonko Uranesic, Safvat Zaby [2002] "Computer Organization", 5th edition, McGraw Hill, New Delhi.
- 2. Hamacher C V [1997], "Computer Organization 4th Edition", McGraw Hill, New York.
- 3. Stalling William, [2003] "Computer Organization and Architecture", 6th Edition Pearson Education.

REFERENCES:

- 1. David A Patterson and John L.Hennessy [2000], "Computer Organization and Design the Hardware/Software Interface", 2nd Edition, Harcourt Asia, Morgan Kaufmann.
- 2. Hayes J P, "Computer Organization and Architecture, 2nd Edition", McGraw Hill.
- 3. John P Hayes [1998], "Computer Architecture and Organization", 3rd Edition, McGraw Hill, New Delhi.
- 4. Pal Chudhary P, "Computer Organization and Design", Prentice Hall, New Delhi.

5. Pattersen, D.A and J.L Hennesy, [1998], "Computer Organization and Design: the Hardware / Software interface 2nd Edition", Harcourt Asia private ltd. [Morgan Kaufman], Singapore.

ALLIED PAPER II (To Choose any 1 out of the given 2) ALLIED PAPER – II. 1

STATISTICS

UNIT - I

Measure of Central Tendency – Mean, Median, Mode and their Merits and Demerits.

UNIT - II

Measure of Dispersion – Range, Mean Deviation, Quartile Deviation, Standard Deviation, Co-Efficient of Variation.

UNIT - III

Skewness – Karl Pearson's and Bowley's Co-Efficient of Skewness.

UNIT - IV

Correlation and regration

UNIT - V

Index Numbers – Moving averages 3-yearly, 4-yearly, 5-yearly weighted aggregate index laapey's Method Paaschy's method fishers ideal method Marshall Edge worth Method family budget method – Seasonal index method.

Recommended Text

1. S.P. Gupta Statistical Methods – Sultan Chand & Sons.

ALLIED PAPER - II. 2

FINANCIAL ACCOUNTING II

Objective

To gain knowledge of accounting in General, to understand the system of Finance Account.

UNIT - I

Branch Accounts – Objects of Branch Accounts – Types of Branches – Dependent Branch – Stock and Debtor System – Accounting System – Independent Branch (foreign branch excluded) – Incorporation of branch trial balance in head office books.

UNIT - II

Departmental Accounts – Distinction between departments and branches – Allocation of Common expenses – expenses which cannot be allocated – Inter departmental transfer at cost of selling price.

UNIT - III

Hire Purchase System – Accounting treatment – Calculation of Interest – books of Hire Purchases and Hire Vendor – Default and repossession – Hire purchase trading account – Installment system – Distinction between Hire Purchase and Installment purchase system – Accounting treatment – books of buys and seller.

UNIT - IV

Partnership Accounts – Fundamentals – Profit and Loss appropriation account – Admission – adjustments in the profit sharing ration – adjustment for revaluation of assets and liabilities – treatment of good will – adjustments for good will – adjustment of undistributed profit or losses – adjustment – rearrangement of capitals – Retirement and death of partners – various adjustments – Joint Life Policy.

UNIT - V

Partnership Accounts – Dissolution of firm – Settlement of accounts – accounting treatment for goodwill and unrecorded assets and liabilities – insolvency of a partner – Garner U Murray – Fixed and Fluctuating Capital – all partners insolvency – Gradual realization and Piecemeal distribution – proportionate Capital Method – Maximum loss Method.

Reference Books

- 1. M.C. Shukla, T.S. Growal, Advanced Accounts (Volume 1), S. Chand & Co. Ltd., New Delhi.
- 2. T.S. Reddy & A. Murthy Financial Accounting Margham Publications, Chennai.
- 3. R.S.N. Pillai, Bagavathi & S. Uma Advanced Accounting (Financial Accounting) Volume 1, S. Chand & Co. Ltd., New Delhi.

- R.L. Gupta & V.K. Gupta, Financial Accounting, Sultan Chand & Sons, New Delhi.
- 5. S.P. Jain & K.L. Narang, Advanced Accountancy, Kalyani Publications, New Delhi, Ludhiana.
- 6. Dr. S. Ganesan, S.R. Kalavathy, Thirumalai Publications, Nagarkoil.

CORE PRACTICAL PRACTICAL – I DTP LAB

- Word Processing: Creating .doc file, edit, link, design mail merge made template – equation editor – flow chart design – customize – insert data base – save file in different needs [web page, rtf, text etc]
- 2. Spread Sheet: Creating .xls file, edit, link, import data formulas and function chart wizard working with pivot tables statistics and graphics.
- Database: creating database, data manipulation in access statistics forms reports.
- 4. Presentation: Creating a power point presentation, customizing presentation, showing presentation, embedding sounds, animation, linking.
- 5. Email: a-mail configuration, mail drafts, address book, news groups, http and web search concepts.

Note:

The concept and need for desktop publishing shall be explained with tutorial/ appropriate demonstrations using PPT/QT/Flash etc.

Text Books:

- 1. Nell Dale, John Lewis [2007] Computer Science illuminated 3.e Narosa Publishing House. New Delhi.
- 2. Cohen, D.I.A [1997 Introduction to Computer Theory, John Wiley and Sons.

References:

- 1. Anders, D.H [1985] Computer Today, McGraw Hill Company
- 2. Stair, R & Reynolds, G 2003, Fundamentals of Information Systems, 2nd edn, Thoms Course Technology, Massachusetts.

(To Choose any 1 out of the given 2) ALLIED PRACTICAL – I.1

MATHEMATICAL FOUNDATION & STATISTICS

Exercises:

- 1. Finding Rank of a Matrix.
- 2. Verification of Cayley Hamilton Theorem.
- 3. Tautology and Contradiction.
- 4. Drawing Venn Diagrams.
- 5. Mean Median Mode.
- 6. Mean Deviation Quartile Deviation, CV.
- 7. Skewness.
- 8. Correlation.
- 9. Regration.
- 10. Moving Average.

ALLIED PRACTICAL - 1.2

TALLY PRACTICAL

- 1. Prepare trading and Profit and Loss Account and Balance Sheet of a Company.
- 2. Cost category and cost centre
- 3. Bank Reconciliation Statement
- 4. Inventory and stock
- 5. Invoicing
- 6. Interest Calculation
- 7. Consolidation of accounts
- 8. Security Control
- 9. Display and Reporting
- 10. Scenario Management and Miscellaneous reports.

VALUE EDUCATION (For all UG Degree Courses)

UNIT - I

Value Education – Definition – relevance to present day – Concept of Human Values – self introspection – self esteem.

UNIT - II

Family values – Components, structure and responsibilities of family – Neutralization of anger – Adjustability – Threats of family life – Status of women in family and society – Caring for needy and elderly – Time allotment for sharing ideas and concerns.

UNIT - III

Ethical values – Professional ethics – Mass media ethics – Advertising ethics – Influence of ethics on family life – psychology of children and youth – Leadership qualities – Personality development.

UNIT - IV

Social values – Faith, service and secularism – Social sense and commitment – Students and Politics – Social awareness, Consumer awareness, Consumer rights and responsibilities – Redressal mechanisms.

UNIT - V

Effect of international affairs on values of life / Issue o Globalization – Modern warfare – Terrorism. Environmental issues – mutual respect of different cultures, religions and their beliefs.

Reference Books

- 1. T. Anchukandam and J. Kuttainimathathil (Ed) Grow Free Live Free, Krisitu Jyoti Publications, Bangalore (1995)
- 2. Mani Jacob (Ed) Resource Book for Value Education, Institute for Value Education, New Delhi 2002.
- 3. DBNI, NCERT, SCERT, Dharma Bharti National Institute of Peace and Value Education, Secunderabad, 2002.
- 4. Daniel and Selvamony Value Education Today, (Madras Christian College, Tambaram and ALACHE, New Delhi, 1990)
- 5. S. Ignacimuthu Values for Life Better Yourself Books, Mumbai, 1991.
- 6. M.M.M.Mascaronhas Centre for Research Education Science and Training for Family Life Promotion Family Life Education, Bangalore, 1993.

WEBSITES AND e-LEARNING SOURCES:

www.rkmissiondhe/.org/educational.html/

www.clallam:;org/lifestyle/education.html/

www.sun.com/../edu/progrmws/star.html/

www.infoscouts.com

www.secretofsuccess.com

www.1millionpapers.com

http://militarlyfinance.umuc.edu/education/edu-network.html/

III SEMESTER CORE – PAPER III PROGRAMMING IN C

UNIT-I

Overview of C: History - Importance of C - Structure of C programs - Keywords and Identifiers - Constants ,Variables,Datatypes,Declaration of variables - Types of Operator- Evaluation of Expression - Operator Precedence and Assosiativity.

UNIT-II

Managing Input - Output Operators, Decision making Branching and Loops: Types of If statement - Switch statement - Conditional operator - Goto statement - While statement-do statement - for Statement - Continue statement.

UNIT-III

Arrays and Strings: One Dimensional Arrays - Two Dimensional Arrays - Read and Write text - String Handling - Two Dimensional Arrays with String — Pointers - Pointers and Arrays.

UNIT-IV

User-defined functions: Need for functions - Basic form of C functions - Category of functions - Handling Non - Integer Functions - Nesting of Functions - Recurssion-Accesss modifiers - ANSI C Functions - Call by Value, Call by Reference.

UNIT-V

Structures and Unions: Definition of Structure - Structure Initialization - Comparison of Structure Variables - Arrays within Structures - Structures within Structures - Structures and Functions - Unions - Pointers and Structures - File Management in C - Dynamic Memory allocation.

Text Book

Balguruswamy.E[2002] "Programming IN ANSI-C" Ed.2, Tata McGraw Hill Publication Company, New Delhi.

Reference

Rajaraman.V [2001] Computer Programming in C, Prentice Hall of India, New Delhi.

ALLIED PAPER –III [To Choose any 1 out of the given 2] ALLIED PAPER – III.1 VISUAL PROGRAMMING

UNIT I

Customizing a form – Writing a simple program – Tool box – Creating control – Name property – Command button – Access keys – Image control – Text boxes – Labels – Message boxes – Grid _editing tools – Variables – Data types – String number.

UNIT II

Displaying information – Determinate loops, Indeterminate loops – Conditionsbuilt in function – Functions and Procedure.

UNIT III

Arrays- List- Sorting and searching record - Control arrays - Grid controls - Project with multiple forms - Do events and sub main-Error trapping.

UNIT IV

VB objects -Dialogue boxes - Common control – Menus - MDI forms-Testing - Debugging and Optimization – working with Graphics.

UNIT V

File and Handling- File system control – File system objects.

Books for study:

- 1. Gary Cornell Visual Basic 6.0 from the ground up Tata McGraw Hill 1999.
- 2. Noel Jerk Visual Basic (the complete reference) Tata McGraw Hill 1999.
- 3. Deitel&Deitel, T.R. Nieto Visual Basic6 Pearson Edition.

ALLIED PAPER – III.2

BUSINESS COMMUNICATION

Objective:

To enable the students to know about the Principles, Objectives and Importance of Communications.

UNIT - I:

Features of Business Communication – Importance of Effective Communication in Business – classification of communication – Characteristics (7cs) and guidelines of effective business communication.

UNIT - II:

Analysis of business letters – Basic principles in drafting – Appearance, Structure and Layout – letter styles.

UNIT - III:

Various types of business letters – Letters of enquiry – offers, Quotations, orders, complaints and settlement, circular letters, status enquiry, collection letters, application for jobs CV, resumes and reference letters.

UNIT - IV:

Company correspondence – Correspondence with share holders, Debenture and Fixed deposit holders.

UNIT - V:

Bank and Insurance correspondence, Correspondence with Government departments – Modern methods of correspondence – e-mail, internet, Fax, Video conference and their importance.]

Reference Books:

- 1. Rajendra pal and J.S.Korlahalli Essentials of Business Communication Sultan Chand & Sons, New Delhi.
- 2. Bovee, Thill, Schatzman 7th Edition pearson publication, New Delhi.
- 3. Shirley Taylor Communication for business pearson publication, New Delhi.

SKILL BASED SUBJECT – I PAPER I TRANSACTION PROCESSING SYSTEM

UNIT - I

Transaction Processing: Definition, principles of transaction processing systems, characteristics of a transaction processing system, rapid response, reliability, inflexibility, controlled processing.

UNIT - II

Batch transaction processing [BTP]: Real Time Processing [RTP], Transaction Processing Monitor – transaction initiation, field checking; manual transaction systems.

UNIT - III

Online transaction processing [OLTP]: Data Base Transactions, commercial transactions, electronic banking, e-commerce and e-trading, merit and demerits of OLTP.

UNIT - IV

Applications of BTP: Components of TPS, cheque clearance, generation of bills, credit card transactions; applications of RTP; reservation systems, point of sale, library loans.

UNIT - V

Storing and Retrieving: data base files: hierarchical, network and relational structure; design for a TPS, data warehousing; files and TPS, backup procedures, issues related to transaction processing systems.

TEXT BOOKS:

- 1. Jim Gray [1997] Transaction Processing: Concepts and Techniques [Margan Kaufmann Series in Data Management System], ISBN13: 9781558601901, Morgan Kaufmann Publishers, USA.
- 2. E.V. Krishnamurthy, E.V. Murthy [2002], V.K. Transaction Processing Systems, Prentice Hall Advances in Computer Science Series, India.

REFERENCES:

Philip A. Bernstein and Eric Newcomer [2009] Principles of Transaction Processing, The Morgan Kaufmann Series in Data Management Systems.

WEB REFERENCES:

- 1. http://en.wikipedia.org/wiki/Transaction Processing
- 2. http://bettscomputers.com/moodle/course/view.php?id=40
- 3. http://en.wikipedia.org/wiki/online_transaction_processing

NON-MAJOR ELECTIVE -I PAPER-I CONCEPTS OF INTERNET

UNIT I:

Introduction to Internet: History - Applications - Users - Internal terminology - connecting the Internet - dial-up access - direct or dedicated connections - shell and TCP/IP account - domain and IP addresses.

UNIT II:

World Wide Web WWW - Web Browsers - Hyper Text Markup Language HTML - Universal Resource Locator URL - search engines.

UNIT III:

Internet services - Protocols internet tools - e-mail - file transfer protocol - FTP terminology - Line mode FTP - GUI based FTP - browser for FTP - interactive communication on the Internet - chatting - Internet relay chat IRC - net meeting - video conferencing.

UNIT IV:

Web Resoures - Online shopping – Entertainment - Health and Medicine - Web as library Searching for Information – usenet Newsgroup.

UNIT V:

Concepts of Networking - advantages - topology - Basic element in Networking - Network connecting Devices - LAN - MAN - WAN - Ethernet.

Text Books:

- 1. Internet An Introduction CIS terms series
 - 2. Daniel Minoll and Emma Minoli Web Commerce Technology
 - 3. Corner The Internet Book Prentice-Hall Of India.

References:

- 1. Margaret Levine Young -The complete reference Internet –Millennium Edition-TATAMcGRAW-HILL Edition.
- 2. Jaiswal Networking Technologies 1st Edition Galgotia 2001.

IV SEMESTER

CORE – PAPER - IV OBJECTED ORIENTED PROGRAMMING WITH C++

UNIT - I:

Principles of Object Oriented Programming (OOP): Software Evolution - OOP Paradigm - Basic Concepts of OOP - Benefits of OOP - Object Oriented Languages - Applications of OOP.

UNIT - II:

Introduction to C++; Tokens, Keywords, Identifiers, Variables, Operators, Manipulators, Expressions and Control Structures in C++; Pointers - Functions in C++ - Main Function - Function Prototyping - Parameters Passing in Functions - Values Return by Functions - inline Functions - Friend and Virtual Functions.

UNIT - III:

Classes and Objects; Constructors and Destructors; and Operator Overloading and Type Conversions - Type of Constructors - Function overloading.

UNIT - IV:

Inheritance: Single Inheritance - Multilevel inheritance - Multiple inheritance - Hierarchical Inheritance - Hybrid Inheritance. Pointers, Virtual Functions and Polymorphism; Managing Console I/O operations.

UNIT - V:

Working with Files: Classes for File Stream Operations - Opening and Closing a File - End-of-File Deduction - File Pointers - Updating a File - Error Handling during File Operations - Command-line Arguments.

REFERENCES:

- 1. Robert Lafore, Object Oriented Programming in Microsoft C++, Galgotia publication.
- 2. H.Schildt, C++: The Complete Reference, TMH Edition, 1998.
- 3. E. Balagurusamy, 'Object Oriented Programming with C++', Tata McGraw-Hill Publishing

Company Ltd., 1995.

ALLIED PAPER – IV (To choose any 1 out of the given 2) ALLIED PAPER - IV.1

OPERATIONS RESEARCH

UNIT - I

Development of OR – Defining of OR – Modeling – Characteristics and Phases – Tools Techniques and Methods – Scope of OR.

UNIT - II

Linear Programming Problem - Formulation - Stack and Surplus variables - Graphical Solution of LPP- Simplex Method - Computational Procedure - Artificial variables techniques - Big M Method and Two Phase Method.

UNIT - III

The Transportation and Assignment problem: A streamlined simplex method for the transportation problem, the assignment problem, algorithms for assignment problem.

UNIT - IV

Network Analysis: PERT/CPM – Basic concepts, preparation of network diagram computation of critical path, PERT cost, applications of PERT, Limitations of PERT/CPM.

UNIT - V

Game Theory Introduction – Two person zero sum game – Basic terms – Games with saddle point games with out saddle point – Graphical solution – Dominance property – Arithmetic method – General Solution of m*n rectangular game.

TEXT BOOKS:

- 1. Looma. N.P [1999] "Linear Programming".
- 2. Sharma. J.K, "Operation Research, Theory", Macmillan, India.
- 3. Taha, H.A [2002], "Operations Research an Introduction", Prentice Hall of India, New Delhi.
- 4. Operation Research by Kanti Swarup P.K.Gupta and ManMohan sultan Chand and sons Publication.

REFERENCES:

- 1. Hiller, L.S. and G.J. Liebarman, [2001], "Introduction to Operations Research", McGraw Hill Pub. Co., Singapure.
- 2. Sharma. J.K [2003], "Operations Research Theory and Application", Macmillan

WEB REFERENCES:

- 1. http://en.wikipedia.org/wiki/Operations_research
- 2. http://en.wikipedia.org/wiki/Linear programming
- 3. http://en.wikipedia.org/wiki/tit tat
- 4. http://en.wikipedia.org/wiki/simplex algorithm

ALLIED PAPER – IV.2 COST AND MANAGEMENT ACCOUNTING

UNIT – I

Cost Accounting - Meaning, Definition, Nature and Scope - Objectives - Advantages and limitations - Elements of cost - Financial versus Cost Accounting. Cost System - Types of costing and Cost classification, cost unit- cost centre and profit centre.

UNIT - II

Material Cost: Meaning of material, need of material control – essential material control- advantages, limitations. Store records – purchase order – methods of pricing – issues of material. Methods – FIFO- LIFO – Simple Average- weighted average – Goods Received note – Bin Card – Store Ledger- Purchase, receipts and inspection – Inventory control – EOQ – ABC Analysis.

UNIT - III

Labour: Meaning of Labour – Importance of Labour, labour cost control, Causes, methods of measurement and reduction of labour turnover – Idle time and over time-methods of wage payment – time rate system – piece rate system: Taylor's, Merricks and Gantt's Task – Premium bonus system – Halsey plan, Rowan plan. Over head: classification of overheads- primary distribution overhead – secondary distribution overheads – direct distribution and continued distribution methods.

UNIT - IV

Management Accounting: Meaning, Definition, Objectives, function, advantages and limitation – difference between management accounting and financial accounting – difference between management account and cost accounting- financial statements – comparative and common size statements – Trend analysis.

UNIT - V

Fund flow statement: Meaning – uses of fund flow statement – schedule of changes in working capital – fund flow statement – cash flow statement: meaning – uses – difference between fund flow and cash flow statement – preparation of cash flow statement.

Theory: 60% Problem: 40%

REFERENCE BOOKS:

- Cost and Management Account Y.Hari Prasad Reddy, T.S. Reddy Margam Publications
- 2. Cost and Management Accounting S.P.Jain and K.L.Narang Kalyani Publishers.
- 3. Cost and Management Accounting S.N.Mageshwari Sulthan Chand
- 4. Cost and Management Accounting A.Murthi. S.V.Publications.

CORE PRACTICAL II PROGRAMMING LAB IN C AND C++

Part – I (C – Practical) I.SUMMATION OF SERIES:

1. Sin(x), 2. Cos(x), 3. Exp(x) (Comparison with built in functions)

II STRING MANIPULATION:

- 1. Counting the no. of vowels, consonants, words, white spaces in a line of text and array of lines.
- 2. Reverse a string & check for palindrome.
- 3. Sub string detection, count and removal.
- 4. Finding and replacing substrings.

III RECURSION

- $_{1.}$ $^{n}P_{r}, ^{n}C_{r}$
- 2. GCD of two numbers
- 3. Fibonacci sequence
- 4. Maximum & Minimum
- 5. Towers of Hanoi

IV MATRIX MANIPULATION:

- 1. Addition
- 2. Subtraction
- 3. Multiplication

V SORTING AND SEARCHING:

- 1. Insertion Sort
- 2. Bubble Sort
- 3. Linear Search
- 4. Binary Search

PART - II (C++ PRACTICAL)

- 1. Program to implement classes, create object and member functions.
- 2. Program to implement the concept of function overloading.
- 3. Program to implement the concept of Operator Overloading.
- 4. Program to implement the concept of inheritance.
- 5. Program to implement file handling concepts.
- 6. Program to implement Constructor and Destructor.
- 7. Program to implement Binary Search.
- 8. Program to implement Bubble Sort.
- 9. Program to implement GCD of two numbers.
- 10. Program to implement Matrix Addition.

ALLIED PRACTICAL – II (To choose any 1 out of the given 2) VISUAL PROGRMMING & OPERATION RESEARCH

Part – I (VB Practical)

- 1. Building simple application.
- 2. Working with Intrinsic controls and ActiveX controls.
- 3. Application with multiple forms.
- 4. Application with dialogs.
- 5. Application with menus.
- 6. Application using data control
- 7 .Application using format dialogs
- 8. Drag and Drop events.
- 9. Database Management.
- 10. Creating ActiveX controls.

Part - II (O.R Practical)

- Formulating and solving Linear Programme Models [LPM] on a simple spreadsheet such as maximizing revenue – minimizing cost – operating under constraints.
- 2. Formulating strategies for transporting finished goods for markets.
- 3. Traveling salesman problem.
- 4. Computation of critical path for a project.
- 5. Computation and applications for game Theory.

ALLIED PRACTICAL – II BUSSINESS COMMUNICATION & COST AND MANAGEMENT ACCOUNTING Part – I (Internet Practical)

- 1. To create a dialup connection for internet
- 2. To create a e-mail account
- 3. To create & send a e-mail
- 4. Message Forwarding & Sending e-mail to multiple address.
- 5. Chatting using internet.

Part - II (Cost and Management Accounting Practical)

- 1. Prepare FIFO with the help of your own data.
- 2. Prepare LIFO with the help of your own data.
- 3. Prepare Simple Average with the help of your own data.
- 4. Prepare Weighted Average with the help of your own data.
- 5. Preparation of Overhead with primary distribution.
- 6. Preparation of Overhead with secondary distribution.
- 7. Calculated comparative balance sheet with your imaginary figure.
- 8. Prepare common size statement with imaginary figure.
- 9. calculate trend analysis
- 10. Preparation of fund flow statement with imaginary figure.
- 11. Preparation of cash flow statement with imaginary figure.

SKILL BASED SUBJECT – II PAPER - II DATA WAREHOUSING AND MINING

UNIT - I:

Data ware housing: Need for data warehousing, basic elements of data warehousing, trends in data warehousing, Project planning and management, collecting the requirements. Architectural components, infrastructure and metadata.

UNIT - II:

Data design and Data Representation: Principles of dimensional modeling, Dimensional modeling advanced topics, data extraction, transformation and loading, data quality, information access and delivery

UNIT - III:

Matching information to classes of users, OLAP in data warehouse, Data warehousing and the web, implementation and maintenance: physical design process, data warehouse deployment, growth and maintenance.

UNIT - IV:

Fundamentals of data mining: data mining techniques and algorithms-classification, clustering, association rules, Web mining – web content mining, web structure mining, web usage mining, spatial data mining, temporal mining.

UNIT - V:

Data generalization and summarization-based characterization, analytical characterization: analysis of attribute relevance, mining class comparisons-data mining primitives, Query language, application and trends in data mining.

Text Books:

- 1. Paulraj Ponniah, Data Warehousing Fundamentals, John Wiley.
- 2. M.H. Dunham, Data Mining Introductory and Advanced Topics, Pearson Education.
- 3. Han, Kamber, Data Mining Concepts and Techniques, Morgan Kaufmann
- 4. Kantardzic, Mehmed [2003]. Data Mining: Concepts, Models, Methods, and Algorithms. John Willey & Sons.

References

- 1. Ralph Kimball, The Data Warehouse Lifecycle toolkit, John Wiley.
- 2. M.Berry and G.Linoff, Mastering Data Mining, John Wiley.
- 3. IW.H.Inmon, Building the Dtat Warehouse, Wiley Dreamtech
- Weiss, Sholom M.[1998] Predictive data mining: A Practical guide / Sholom M. Weiss, Nitin Indurkhy. – san Francisco, Calif.: Morgan Kaufmann Publishers
- 5. Usma M. Fayyad.(ed) [1996] Advances in knowledge discovery and data mining AAAI Press; Cambridge, Mass; London

Web Resources

- 1. http://www.dbminer.com/
- 2. http://en.wikipedia.org/wiki/Data warehouse
- 3. http://en.wikipedia.org/wiki/Data mining

NON-MAJOR ELECTIVE -II

PAPER-II

INFORMATION SYSTMS MANAGEMENT FOR SUSTAINABLE DEVELOPMENT

UNIT - I:

Information Technology: Need for information technology; information technology firms; what they are and how they do things; Opportunities the IT industries offer.

UNIT - II:

Information Systems: Concepts and overview of information systems; A systematic framework for information systems; Components of information systems; information systems design, analysis and management

UNIT - III:

Database Management Systems for information Systems: Data resources, structure and functional aspects: graphic database, data storage and hypermedia; Data design issues and output designs.

UNIT - IV:

Internet and systems [SIS] for Sustainable Development: concepts and theory of SIS, Role of SIS for Sustainable Development, Sustainable Development Planning and Decision making based on SIS

Text Books

- 1. Hilty L.M.Seifert E., Treibert R[2004] information Systems for sustainable Development, Idea Group Publishing, Hershey, PA, USA
- 2. O'Brien, J.A.1999: Management Information Systems, New York: Irwin Mcgraw Hill.

References:-

- 1.http://www.umich.edu/~linet/chinadata/geoim99/Proceedings/Chen Xiuwan.PD.
- 2. www. Gisdevelopment.net/policy/gii/gii0022b.htm

V SEMESTER CORE PAPER - V PRINCIPLES OF MANAGEMENT

UNIT - I

Fundamentals of Managements – Basic Principles and Process of Management and administration – Planning – Distinguishing between operational and Strategic Planning.

UNIT - II

Functions of Managers: Planning – Organizing – Staffing – Leading – Controlling Control techniques and Information technology.

UNIT - III

Levels of Managements: Top-Level Managers – Middle-Level Managers – First-Level Managers – Time Spent in carrying out Managerial Functions.

UNIT - IV

Management Skills and Organizational Hierarchy: Technical Skills – Human Skills – Conceptual Skills – Design Skills.

UNIT - V

Approaches to Management: methods for performing jobs-select workers with appropriate abilities for each job – Training for standard task- planning work and eliminating interruptions – wage incentive for increase for increase output.

TEXT BOOKS:

- 1. Koontz Harrold and weihrich Heinz [1990], "Essentials of Management McGraw Hill, Fifth Edition.
- 2. Tripathy and P.N.Reddy [1992]: Principles of Management, Tata McGraw Hill, New Delhi.

REFERENCES:

- 1. Button Gene and Thakur Manab [1996], "Management Theory Principles and Practice". Tata McGraw Hill. New Delhi.
- 2. Chandra Bose [2001], "Principles of Management and Administration", Prentice Hall of India. Delhi.
- 3. Robbines [2002], "Management", 7th Edition, Pearson Education, Delhi.

CORE PAPER - VI DATABASE MANAGEMENT SYSTEM

UNIT - I

Introduction: Database – Definition of DBMS – purpose of Database – Overall System structure – Entity Relationship model – Mapping constraints – E.R Diagrams

UNIT - II

Relational Model – Structure – Formal Query Language – Relational Algebra – Tuple and Domain Relational Calculus.

UNIT - III

Oracle: Data types – SQL - Data Definition Language (DDL): Creating table – Altering table – Truncating Table dropping a table. Data Manipulation Language (DML): Insert, select, update and delete command. Transactional Control Language: commit, Rollback. Data Control Language: Grant and Revoke privileges

UNIT - IV

Joins – simple join, self join, Outer join. Set Operators – Union, Union all, Intersect, minus. Integrity Constraints - Unique, primary key constraints, Not Null, check constraint.

UNIT - V

PL/SQL: PL/SQL blocks - procedures - functions - Cursor management - triggers- Exception Handling.

TEXT BOOK

- 1. Singh Database System: Concepts, Design & Applications, Pearson Education.
- 2. Abraham Silberschatz, H.F.Korth and S.Sundarshan- Database system concepts-Mcgraw Hill Publications.
- 3. Michael Abbey And Micael. J.Corey Oracle A Beginners guide. TMH

CORE PAPER - VII JAVA PROGRAMMING

UNIT-I

Java Basics: Java Features - Comparison of Java with C and C++ - Java and Internet - Java Environment - Java Program structure - Java Tokens - Implementing Compiling and running Simple Java Programs - Java Virtual Machine – Constants, Variables, Data Types - Scope of Variables - Type Casting.

UNIT-II

Operators and Control Statements: Types of Operator - Operator Precedence and Associativity - if Statement - Switch Statement - Conditional Operator Statement - While Statement - do Statement - for Statement.

UNIT-III

Classes and Arrays: Defining a class and methods – Constructors - Methods Overloading-Static members - Nesting of Methods – Inheritance - Overloading Methods -Final classes - Abstract Methods and classes - Visibility Control – Arrays - Creating an array - Two Dimensional Arrays - Strings.

UNIT-IV

Defining Interfaces - Extending Interfaces - Implementing Interfaces - Java API Packages - Defined Packages - creating Threads — Extending the Thread class — Life Cycle of a Thread - Thread Proprity — Exceptions - Exception Handling - Multiple Catch Statements - Finally Statement.

UNIT-V

Applet Programming: Difference between Application and Applets - Applet Life Cycle - creating an executable Applet - Designig a web page - Adding Applet to HTML File - Passing Parameters to Applets.

Text Book

Balguruswamy, E[2000], "Programming with Java – A Primer", Second Edition, Tata McGraw Hill Publishing Company, Delhi.

Reference

Herber Schildt,[2002]. "The Complete Reference – Java 2", Fifth Edition, Tata McGraw Hill Publishing Company, Delhi.

ELECTIVE SUBJECT - I (To Choose any 1 out of the given 3) PAPER – I.1

E - GOVERNANCE & E - COMMERCE

E – GOVERNANCE

UNIT - I

Introduction of e-governance: definition and need for e-governance – internet infrastructure and e-governance – e-governance in development – internet and e-governance.

UNIT - II

IT Governance and administration: Definitions, background, problems with IT governance, e-governance, voluntary sector – public finance.

UNIT - III

Introducing e-governance: Fields of implementation of e-governance – e - administration – e -services – e - democracy – service provision and public participation – government initiatives.

E - COMMERCE

UNIT - IV

Introduction to E-Commerce: Meaning of e-commerce – On-line Business-Driving business processing re-engineering, designing, developing and deploying the system.

UNIT - V

Selecting the Technology: Internet networking – Exploring the IT infrastructure – Deciding on the enterprise middleware – choosing the right enterprise application – building the business application – avoiding legal issues.

TEXT BOOKS:

- 1. Komoito. L [1998]. Paper work and electronic files: defending professional practice. Journal of information technology, 13, 235-246.
- 2. Pye, R [1992]. An overview of civil service computerization, 1960-1990. Dublin: Economic and social Research Institute.
- 3. David Whitely, [2000], "E-Commerce, Strategy, Technologies and Applications", McGraw Hill. Singapore.
- 4. Elias M.Awad, [2002], "Electronic Commerce From Vision to Fulfillment", Prentice Hall of India, Delhi.

REFERENCES:

- 1. Tsagarousianou, R., Tambini, D., & Bryan, C, [Eds] [1998]. Cyber democracy: technology, cities and civic networks. London: Routledge.
- 2. Shalilendra C. Jain Palvia and Sushil S. Sharma [2007]. E-Government and E-Governance: Definitions/Domain Framework and Status around the World.
- 3. Kamesh K.Bajaj and Debjani Nag, [2000], "E-Commerce, The Cutting Edge of Business", Tata McGraw Hill Pub Co., New Delhi.
- 4. Paul J Jackson, Lisa and Harris, Peter M [2003] E-Business Fundamentals, Taylor & Francis e-Library, New York.

PAPER - I.2 BIO - INFORMATICS

UNIT -I:

Protenis; Characterization of protein molecules – sedimentation analysis molecular exclusion, chromatography and SDS gel electrophoresis. Determination of amino acid sequence of proteins. Chemical synthesis of peptides.

UNIT - II:

Denaturation and renaturation, orders of protein structure, primary and secondary structures – a – helix, β sheet and β – turns. Tertiary structure – a and β .

UNIT - III:

Nucieic acids and DNA double helical, Watson and Crick Model. A,B,Z, forms. Triple and Quadruple structures. Concepts of Replication, transcription and translation.

UNIT - IV:

Molecular markers for mapping. RFLPs, Chromosome walking. STS and ESTs, positional cloning, SAGE and Cluster analysis. Software programmes and database tools. Sequence analysis at whole genome level: BCRs. ACRs, orthologues, paralogues orphan genes.

UNIT - V:

Scope of bioinformatics, useful search engines, Boolean searching, uses of Nucleic acid databases, proteins sequences [NCBI, Swiss port, Beranda] using of software like FASTA and BLAST, HEX, Vasmol, Swiss PDB, Argus lab.

Text Books:

- 1. Lesk, A.M., [2002], "introduction to Bioinformatics", Oxford Uni. Press, New Delhi.
- 2. Lewin, B.,[2000], "Genes VIII". Oxford Uni. Press, New Delhi
- 3. Ranga, M.M.,[2004], "Bio informatics", Panima Book Publishing Company, New Delhi.

References

- 1. Primrose,[2003], "Principles of genome analysis", Blackwell Science.
- 2. Campbell and Heyer, [2002], "Discovering genomics, proteomics and bioinformatics", Cold spring Harbor Laboratory Press,
- 3. Nicholl, D.S.T., [2002], "An introduction to genetic engineering". 2nd Edition. Cambridge university Press,

Web Resources:

- 1. http://www.ensebl.org
- 2. http://www.ncbi.nlm.high.gov/genbank
- 3. http://www.proteinstructure.com

PAPER – I.3 MARKETING MANAGEMENT

UNIT - I

Fundamentals of marketing – Role of marketing – Relationship of marketing with other functional areas – Concept of marketing – various definitions of marketing- Marketing management of product services and selling – Marketing approaches – various environmental factors affecting the marketing functions.

UNIT - II

Buyer Behavior – consumer goods and Industrial goods – Buying motives – Buyer Behavior model- Factors influencing buyer behavior.

Market Segmentation – Need and Basis of Segmentation – Marketing Strategy-Segmentation – Targeting – Positioning.

UNIT - III

Sales Forecasting – Various methods of Sales Forecasting – Analysis and Application. Product – Characteristics – Benefits – Classification – New Product development process – Product life cycle – Product Portfolio analysis – Product line and Product mix decision.

UNIT - IV

Pricing – factors influencing pricing decisions- pricing objectives – pricing policies and procedures – pricing strategies – physical distribution – importance of various kinds marketing channels- Distribution problems .

UNIT - V

Promotion – Advertising – Publicity – Public relations – Personal Selling – Sales promotion administration.

REFERENCE BOOK:

- 1. Marketing Rajan Nair Sulthan Chand & Co.
- 2. Marketing J.Jaya Shankar Margam Publication
- 3. Marketting Management Saxena McGrawHils
- 4. Modern Marketting R.S.N.Pillai and Bagvathi S.Chand.

SKILL BASED SUBJECT – III PAPER - III ENTREPRENEURIAL DEVELOPMENT

OBJECTIVE:

To gain knowledge about setting – up and managing a business

UNIT - I

Meaning of Entrepreneur – Entrepreneur and Enterprise – Entrepreneur and manager – Entrepreneur and Intrapreneur – Qualities (Traits) of a True Entrepreneur Characteristics of Entrepreneur – Types of Entrepreneurs – Functions of an Entrepreneur – Roles of Entrepreneurs in the Economic Development.

UNIT - II

Establishing an Enterprise – Project Identification – Selection of the Product – Project Formulation – A Assessment of Project Feasibility – Preparation of Project Report – Selection of Site (Location)

UNIT - III

Selection of Types of Organization – Sole Proprietorship – Partnership joint stock Company – Factors Influencing the Choice of Organization – Sources of Project Finance – Sources of Long Term Finance – Sources of Short Term Finance.

UNIT - IV

Incentives and Subsidies – Meaning of Incentives and Subsidies – Need and Problems Incentives for Development of Backward Area – Incentives for SSI Units in Backward Areas – Incentives for SSI Units – Subsidies and Incentives in Tamil Nadu.

UNIT - V

Women Entrepreneurs – Concept – Functions and Role – Problems of Women Entrepreneurs – Suggestions for Development of Women Entrepreneurs – Rural Entrepreneurship – Need – Problems – How to Develop Rural Entrepreneurship.

REFERENCE BOOKS:

- 1. C.B.Gupta Entrepreneurship Development in India Sultan Chand
- 2. Jayashree Suresh Entrepreneurial Development Margham Publications
- 3. P. saravanavel Entrepreneurial development Ess pee kay pub. House
- 4. Dr.S.S.Khanka Entrepreneurial Development S.Chand.

VI SEMESTER CORE PAPER - VIII COMPUTER GRAPHICS AND WEB DESIGNING

UNIT I

Overview of Computer Graphics System: Overview of Computer Graphics system – Video display devices – Raster Scan and random scan system – **Primitives and Attributes:** Drawing a line, circle and ellipse generating algorithms – Scan line algorithm – Character generation – attributes of lines, curves and characters

UNIT II

TWO Dimensional Viewing and Geometric Transformation: Principles of viewing – windowing – clipping – co-ordinate reference frame – basic transformation – scaling and rotations.

UNIT III

THREE Dimensional Objects: Object display methods – Depth Presentation – stereoscopic views – surface models – cubics– splines and curves – 3D viewing – Elimination and surface rendering – Color and animation.

UNIT IV

HTML – Forms – Tables – Web page design – Java Script Introduction – Control Structures – Functions – Arrays – objects – simple web application.

UNIT V

Dynamic HTML – Introduction –Cascading style sheets – Servlets – Deployment of simple servlets – Web Server(Java web server/Tomcat/web logic) – HTTP GET and POS Requests – Session – Cookies- JDBC connectivity.

Text Books:

- 1. Asthana, R.G.S. and Sinha, N.K.,(1996),"Computer Graphics" New Age Int.Pub.(p)Ltd., publishers.
- 2. Hearn, D. and Pauline Baker, M. (1987), "Computer Graphics(C-Version)" 2nd Edition, Pearson Education, Delhi.
- 3. Jennifer Niederst(1999) Web Design in a Nutshell, Shroff Publishers Pvt. Ltd, Mumbai

CORE PAPER – IX SOFTWARE ENGINEERING

UNIT – I

Introduction to Software Engineering: Definition – size factor- Quality and Productivity Factors – managerial Issues. Planning a software Project: Defining the Problem – Goals and Requirements – solution strategy. Planning the development Process: Various Models – Planning an Organizational Structure – Planning Activities.

UNIT - II

Software cost estimation: Introduction – Software cost Factors – Software cost Estimation – Estimating Software maintenance Costs. Software Requirement: Definition – Software Requirement specification – Specification Techniques.

UNIT - III

Software Design: Design concept – Modules and Modularization Criteria – Design Notation –Design Considerations – Test Plans – Milestones, Walkthroughs and Inspections. Design Guidelines Implementation Issues: Structure Loading Techniques – Coding Style.

UNIT - IV

Modern Programming Languages Features: Type Checking – User defined Data Types – Scoping Rules – Exception Handling. Verification and Validation Techniques: Quality Assurance – States Analysis.

UNIT - V

Unit Testing and Debugging – System Testing – Formal verification. Software Maintenance – Maintainability. Configuration Management – Source Code Metrics – Other maintenance Tools and Techniques.

TEXT BOOK

Software Engineering Concepts 1997 Edition

Author: RICHARD FAIRLEY Publishers: TATA Mc GRAW-Hill Edition.

REFERENCE BOOKS:

1. Software Engineering VI Edition, Author: ROGER S.PRESSMAN Publishers: TATA McGRAW HILL International Edition.

ELECTIVE SUBJECT – II (To Choose any 1 out of the given 3) PAPER – II.1 MANAGEMENT INFORMATION SYSTEM

UNIT - I

Definition of Management Information System - Structure of MIS - Information system for decision making - The role of system analyst - Data base management system

UNIT - II

Computes and Information Processing - Classification of computers - Main frames - Mini Computers - workstations - micro computers - super computers - Personal Computers - Input Devices - Computer mouse - touch screen - MICA - OCR - pen based input - digital scanners - voice input devices - sensors - Output devices - video display terminals - printers - plotters - voice output devices - Secondary storage - magnetic disk storage - magnetic tape storage - optical disk storage.

UNIT - III

System Analysis - System Planning and the mutual investigation - Information gathering MIS Organisation - Top management - Data processing group's responsibility

UNIT-IV

Management and MIS - Strategic information system - MIS as competitive advantage - implications for managers - MIS support for planning, organizing, operating, controlling an knowledge work - specific function - finance - personnel - production - materials - marketing - computer - hardware and software - Data representation in computers - Batch Processing Vs. online processing.

UNIT - V

Decision Support System - definition - examples of DSS - components - building DSS - Group Decision Support System - GDSS tools - role of GDSS - Executive System - role developing DSS - bene fits - examples.

TEXT BOOK:

- 1. Management Information System Gordan B. Davis
- 2. Sadagopan Management Information Systems Prentice-Hall of India
- 3. Mudrick & Ross Management Information Systems Prentice-Hall of India

REFERENCE BOOKS:

- 1. Rajagopal SP Management In formation System
- 2. Lawrence S. On/la Introduction to Business Data
- 3. Davis Computer Data Processing
- 4. Laudon & Laudon Management In formation Systems Prentice-Hall Of India.

PAPER – II.2 FUNDAMENTALS OF BIOLOGICAL SCIENCES

UNIT- I:

Microbial world: Structure of bacteria, virus and alchae, Environmental and industrial application of microbes. Food microbiology – food spoilage, food preservation and fermentation.

UNIT - II:

Classification and morphology of plant: Outline of Classification of Major plant communities. General morphology of fungi, bryophytes, pteridophytes, gymnosperms and angiosperms and their adaptations.

UNIT - III:

Animals kingdom: Classification of invertebrates and vertebrates. Characteristics and morphological adaptations of the invertebrates and vertebrates.

UNIT - IV:

Study of cells using microscopes, structural organization of cells-nucleus, mitochondria, endoplasmic reticulum, golgi apparatus, lysosomes and peroxisomes etc. and their function. Cell division.

UNIT - V:

Fundamental of genetics, mendelian inheritance, mutation. Theories of origin of life – organic evolution, speciation, Chromosomal manipulation.

Text Books:

- 1. Dutta, A.C(1995) "Botany for degree students. Oxford University Press, Chennai.
- 2. Reha Mathur, (1994) "Animal Behaviour", Restrogi & Company, Merrut.
- 3. Ready, S.M.[2004]"Microbial Biotechnology". Panima Book Publishing Company, New Delhi.

References

- 1. Ce Robertis, EDP and EMF De Roberties, [1996] "Cell and Molecular Biology". B.I.Waverly Pvt. Ltd., New Delhi.
- 2. Prescott et al.,[1999] "microbiology", MC Graw Hill, New Delhi
- 3. Stebbins, G.L.,[1979] "Process of organic evolution". Prentice Hall of India, New Delhi.

Web Resources

- 1. http://www.netsci.org
- 2. http://www.animalword.net.in
- 3. http://www.biodive.org

PAPER – II.3 Operating System

UNIT – I

Introduction: Definition of Operating system – Functions of operating system – History of Operating system – Types of Operating system – System calls and system programs.

UNIT - II

Process Management: Definition of Process – Process states – process state transition – Operations on Process – Process control block - Inter process Communication – Deadlocks.

UNIT - III

Memory management: Single and Multiple partitioned allocation – Paging – Segmentation - Virtual Memory Management – Demand paging and page replacement algorithms.

UNIT - IV

Information Management : File concept – Access methods – Directory structure – Allocation methods- free space management- disk scheduling.

UNIT - V

Unix Operating System: Structure of Unix Operating System – Shell and Kernel of Unix O/S -Files system – simple commands: ls, cp, rm, who, mkdir, cd, rmdir, more, lp, wall, mail etc.

TEXT BOOK

Abraham Silberschatz and P.B. Galvin – Operating System Concepts – Addison Wesley Publication.

ELECTIVE SUBJECT – III (To Choose any 1 out of the given 3) PAPER – III.1 HUMAN RESOURCE MANAGEMENT

UNIT - I

Nature and scope of HRM – personnel Management and HRM – Functions of HRM – Functions of HR Manager – HRM as a profession – Indian perspective.

UNIT - II

Human Resource Planning – Recruitment – Selection – Methods of Selection – Use of Various tests – Interview techniques in selection – Placement.

UNIT - III

Induction – Training methods – Techniques – Identification of training needs – Training and Development.

UNIT - IV

Job satisfaction – Motivation (Maslow's and Two Factor Theory only) – Performance Appraisal – Methods – Compensation – Incentives – Monetary and Non-Monetary.

UNIT - V

Transfer – Promotion and Termination of Services – Career Development – Monitoring.

Reference Books:

- 1. Aswathappa Human Resource and Personnel Management.
- 2. Memoria CB Personnel Management.
- 3. Decenzo / Robbins Human Resource Management.
- 4. Jayasankar Human Resource Management.
- 5. C.B. Gupta Human Resource Management.
- 6. L.M. Prasaad Human Resource Management.

PAPER – III.2 GEO – INFORMATICS

UNIT - I:

Photogrammetry: Aerial Photographs – Basic terms, scales, relief displacements, Flight Planning, Stereoscopy, Fundamentals of Aerial photo – interpretation.

UNIT - II:

Remote Sensing: Physics of remote sensing, Ideal remote sensing system, Remote sensing satellites and their data products, Sensors and orbital characteristics, Spectral reflectance curves, resolution and multi – concept, FCC.

UNIT - III:

Digital Image Processing: Satellite Image – Characteristics and formats, Image Histogram, Introduction to Image rectification, Image Enhancement, Supervised Classification. Applications of remote sensing.

UNIT - IV:

Geographic Information System [GIS] Basic concepts of geographic data, GIS and its components, Data acquisition, vector and raster data and structures for storage and efficient retrieval, GIS functions Spatial modeling, GIS Applications.

UNIT - V:

Global Positioning system [GPS] introduction, Satellite navigation System, GPS-Space segments, Receivers, Static, Kinematic and Differential GPS.

TEXT BOOKS

- 1. Gupta, R.P.[1991], "Remote sensing Geology", Springer Verlag, Heldelbergy.
- 2. Lan Heyood, et al. [2000], "An introduction to geographic information systems", Addison Wesley Longman Ltd., England.

REFERENCES

- 1. Aronoff, S.[1989], "Geographic Information Systems: A management perspective", DDL Publication, Ottawa.
- 2. Burrough, P.A., [2002], "Principles of Geographic information Systems for land resource assessment", Oxford Uni. Press, New York.
- 3. Lillsand, T.M. and Kiefer, P.W.,[1986], "Remote Sensing and Image Interpretation", John Wiley and Sons, New York.

WEB RESOURCES

- http://www.ncgia.ucsb.edu/
- 2. http://www.gisdevelopment.net/publications/index.htm

- 3. http://rst.gsfc.nasa.gov/Front/tofc.html
- 4. http://www.loc.gov/rr/scitech/mysteries/global.html
- 5. http://scign.jpl.nasa.gov/learn/gpsl.html
- 6. http://opengis.org
- 7. http://www.freegis.org

PAPER – III.3 MULTIMEDIA

UNIT -I

Definition – classification – Applications of Multimedia – Multimedia Hardware – Multimedia Software – CDROM- DVD

UNIT - II

MM Audio: Digital Audio Technology – sound cards – recording and editing – MIDI Fundamentals – Working with MIDI – audio file formats.

Unit - III

MM Text: Text in Multimedia. MM Graphics: Coloring- digital imaging fundamentals-developing and editing – file formats.

UNIT - IV

MM Animation : Computer animation fundamentals- kinematics- morphing – animation software tools and techniques.

MM Video: Digital Video fundamentals – digital video production and editing techniques – file formats

UNIT - V

MM Project : Various stages of MM project design and development – MM Skills – MM team – MM authoring.

TEXT BOOK:

1. Multimedia Magic - S.Gokul revised and updated second edition - BPB

Reference Book

1. Multimedia Making it work – Tay Vaughen 6th edition - TMH

SKILL BASED SUBJECT – IV PAPER - IV BUSINESS ETHICS

UNIT - I

Role and importance of Business Ethics and Values in Business – Definition of Business Ethics Impact on Business Policy and Business Strategy – Role of CEO – Impact on the Business Culture.

UNIT - II

Types of Ethical issues – Bribes – Coercion – Deception – Theft – Unfair Discrimination.

UNIT - III

Ethics internal – Hiring – Employees – Promotions – Discipline – Wages – Job Description – Exploitation of employees – Ethics External – Consumers – Fair Prices – False Claim Advertisements.

UNIT - IV

Ethics External – Environment Protection – Natural – Physical – Society – Relationship of Values and Ethics – Indian Ethos – Impact on the performance.

UNIT - V

Vendors – Government – Social Audit.

Text Books

- 1. Memoria & Menoria Business Policy.
- David J. Fritzsche Business Ethics: A Global & Management Perspective – Tata McGraw-Hill.
- 3. Ramaswamy Namakumari Strategic Planning Corporate Strategy MacMillan India Ltd.
- 4. Velasquez Business Ethics Prentice Hall of India.
- 5. Dr.S.Shankaran Business Ethics & Values.

CORE PRACTICAL III JAVA LAB

- 1. Simple Arithmatic Calculation.
- 2. Decision making
- 3. Looping
- 4. String Manipulation
- 5. Constructor Overloading
- 6. Create Simple Package
- 7. Implementing thread using thread class
- 8. Working with Colors and Fonts
- 9. Drawing various shapes using Graphical Statement
- 10. Usage of Buttons, Labels, Text Components in suitable application.

Text Book

Balguruswamy,E[2000], "Programming with Java –A Primer", Second Edition, Tata McGraw Hill Publishing Company, Delhi.

Reference

The Complete Referece JavaTM2 Third Edition, Patrick Naughton, Herbert Schildt, Tata McGraw-Hill Publishing Company Limited, New Delhi.

CORE PRACTICAL - IV COMPUTER GRAPHICS & WEB DESIGNING LAB

Computer Graphics

- 1. Bresenham's algorithm for drawing line, circle and ellipse.
- 2. Graphic primitives (Line, Circle, Box etc.)
- 3. 2D transformation (scaling, translation, rotation, reflection and shearing).
- 4. Clipping and windowing.
- 5. 3D transformations (scaling, translation and rotation).

Web Designing

- Create a simple page introducing yourself how old you are, what you do, what you like and dislike. Modify the introduction to include a bullet list of what you do and put list the 5 things you like most and dislike as numbered lists. Create another page about your favorite hobby and link it to (and form) your main page. Center something, and put a quote on one of your pages.
- 2. Put an existing image on a web page. Create a table, use a heading and at least one use of row span/col. Span. Color a page and some text within the page. Link to another site.
- 3. Create a new file called index. Html.
 - Put the normal HTML documents structure tags in the file.
 - Give it a title.
 - At the bottom of the page (i.e. the last thing between the body tags) put the following:
 - A horizontal rule.
 - A Link to your e-mail Address (with your name between the tag); remember to put the link to your E-Mail address within address tags.
 - A line break.
 - The date. (I have this same structure at the bottom of this page).
 - Above this block (which is called the footer), put a title in headings tags.
 - Add some text describing yourself (you can split this into multiple headings and Paragraphs if you wish)
 - 4. Write a script to create an array of IO elements and display its contents.
 - 5. Write a function in java script that takes a string and looks at it character by character.
