



**திருவள்ளூர் பல்கலைக்கழகம்**  
**THIRUVALLUVAR UNIVERSITY**  
**SERKKADU, VELLORE-632115**

**Bachelor of Computer  
Applications**  
**SYLLABUS**

**FROM THE ACADEMIC YEAR**  
**2023 – 2024**

# Introduction

## BCA(Bachelor of Computer Application)

Education is the key to development of any society. Role of higher education is crucial for securing right kind of employment and also to pursue further studies in best available world class institutes elsewhere within and outside India. Quality education in general and higher education in particular deserves high priority to enable the young and future generation of students to acquire skill, training and knowledge in order to enhance their thinking, creativity, comprehension and application abilities and prepare them to compete, succeed and excel globally. Learning Outcomes-based Curriculum Framework (LOCF) which makes it student-centric, interactive and outcome-oriented with well-defined aims, objectives and goals to achieve. LOCF also aims at ensuring uniform education standard and content delivery across the state which will help the students to ensure similar quality of education irrespective of the institute and location.

Computer Application is the study of quantity, structure, space and change, focusing on problem solving, application development with wider scope of application in science, engineering, technology, social sciences etc. throughout the world in last couple of decades and it has carved out a space for itself like any other disciplines of basic science and engineering. Computer Application is a discipline that spans theory and practice and it requires thinking both in abstract terms and in concrete terms. Nowadays, practically everyone is a computer user, and many people are even computer programmers. Computer Application can be seen on a higher level, as a science of problem solving and problem solving requires precision, creativity, and careful reasoning. The ever-evolving discipline of computer Application also has strong connections to other disciplines. Many problems in science, engineering, health care, business, and other areas can be solved effectively with computers, but finding a solution requires both computer science expertise and knowledge of the particular application domain. Computer Application has a wide range of specialties. These include Computer Architecture, Software Systems, Graphics, Artificial Intelligence, Computational Science, and Software Engineering. Drawing from a common core of computer science knowledge, each specialty area focuses on specific challenges. Computer Application is practiced by mathematicians, scientists and engineers. Mathematics, the origins of Computer Science, provides reason and logic. Science provides the methodology for learning and refinement. Engineering provides the techniques for building hardware and software.

Programme Outcome, Programme Specific Outcome and Course Outcome

Computer Application is the study of quantity, structure, space and change, focusing on problemsolving, application development with wider scope of application in science, engineering, technology, socialsciences etc. The key core areas of study in Mathematics include Algebra, Analysis (Real & Complex),DifferentialEquations,Geometry,andMechanics.

The Students completing this programme will be able to present Software application clearly andprecisely, make abstract ideas precise by formulating them in the Computer languages. Completion of thisprogrammewillalsoenablethelearnerstojointeachingprofession,enhancetheiremployabilityforgovernment jobs, jobs in software industry, banking, insurance and investment sectors, data analyst jobs andjobsin variousotherpublicand privateenterprises.

### **1. ProgrammeOutcomes(PO)ofBCA**

- ScientificaptitudewillbedevelopedinStudents
- Students will acquire basic Practical skills & Technical knowledge along with domain knowledge ofdifferentsubjectsinthecomputerScience&humanitiesstream.
- Students will become employable; Students will be eligible for career opportunities in educationfield, Industry,orwillbeabletooptforentrepreneurship.
- Students will possess basic subject knowledge required for higher studies, professional and appliedcourses.
- Students will be aware of and able to develop solution oriented approach towards various Social andEnvironmentalissues.
- Ability to acquire in-depth knowledge of several branches of Computer Science and aligned areas.This Programme helps learners in building a solid foundation for higher studies in Computer Scienceandapplications.
- Theskillsandknowledgained leadstoproficiencyinanalyticalreasoning,whichcan beutilizedinmodellingand solving reallifeproblems.
- Utilizecomputerprogrammingskillstosolvetheoreticalandappliedproblemsbycriticalunderstanding,analysisandsynthesis.
- Torecognizepatternsandtoidentifyessentialandrelevantaspectsofproblems.
- Abilitytoshareideasandinsightswhileseekingandbenefittingfromknowledgeandinsightofothers.
- Mouldthestudentsintoresponsiblecitizensinarapidlychanginginterdependentsociety.

Theaboveexpectationsgenerallycanbepooledinto6 broadcategoriesandcan bemodifiedaccordingtoinstitutionalrequirements:

PO1: Knowledge

PO2: Problem Analysis

PO3: Design/Development of Solutions

PO4: Conduct investigations of complex problems PO5: Modern tool usage

PO6: Applying to society

## 2. Programme Specific Outcomes of B.Sc. Degree Programme in Computer Science

PSO1: Think in a critical and logical based manner

PSO2: Familiarize the students with suitable software tools of computer science and industrial applications to handle issues and solve problems in mathematics or statistics and real time application related sciences.

PSO3: Know when there is a need for information, to be able to identify, locate, evaluate, and effectively use that information for the issue or problem at hand.

PSO4: Understand, formulate, develop programming model with logical approaches to address issues arising in social science, business and other contexts.

PSO5: Acquire good knowledge and understanding to solve specific theoretical and applied problems in advanced areas of Computer science and Industrial statistics.

PO6: Provide students/learners sufficient knowledge and skills enabling them to undertake further studies in Computer Science or Applications or Information Technology and its allied areas on multiple disciplines linked with Computer Science.

PO7: Equip with Computer science technical ability, problem solving skills, creative talent and power of communication necessary for various forms of employment.

PO8: Develop a range of generic skills helpful in employment, internships & societal activities.

PO9: Get adequate exposure to global and local concerns that provides platform for further exploration into multi-dimensional aspects of computing sciences.

Mapping of Course Learning Outcomes (CLOs) with Programme Outcomes (POs) and Programme Specific Outcomes (PSOs) can be carried out accordingly, assigning the appropriate level in the grids:

(put tick mark in each row)

PO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
PO1	✓					
PO2		✓				
PO3			✓			
PO4				✓		
PO5					✓	
PO6						✓

### 3. Highlights of the Revamped Curriculum

- Student-centric, meeting the demands of industry & society, incorporating industrial components, hands-on training, skill enhancement modules, industrial project, project with viva-voce, exposure to entrepreneurial skills, training for competitive examinations, sustaining the quality of the core components and incorporating application oriented content wherever required.
- The Core subjects include latest developments in the education and scientific front, advanced programming packages allied with the discipline topics, practical training, devising mathematical models and algorithms for providing solutions to industry/real
- life situations. The curriculum also facilitates peer learning with advanced mathematical topics in the final semester, catering to the needs of stakeholders with research aptitude.
- The General Studies and Computer Science based problem solving skills are included as mandatory components in the 'Training for Competitive Examinations' course at the final semester, a first of its kind.
- The curriculum is designed so as to strengthen the Industry-Academia interface and provide more job opportunities for the students.
- The Industrial Statistics course is newly introduced in the fourth semester, to expose the students to real life problems and train the students on designing a mathematical model to provide solutions to the industrial problems.
- The Internship during the second year vacation will help the students gain valuable work experience that connects classroom knowledge to real world experience and to narrow down and

focus on the career path.

- Project with viva-voce component in the fifth semester enables the student, application of conceptual knowledge to practical situations. The state-of-art technologies in conducting an Expl in a scientific and systematic way and arriving at a precise solution is ensured. Such innovative provisions of the industrial training, project and internships will give students an edge over the counterparts in the job market.

State-of-Art techniques from the streams of multi-disciplinary, cross-disciplinary and interdisciplinary nature are incorporated as Elective courses, covering conventional topics to the latest – Statistics with R Programming, Data Science, Machine Learning, Internet of Things and Artificial Intelligence etc..

#### 4. Value additions in the Revamped Curriculum:

Semester	Newly introduced Components	Outcome/Benefits
I	<p><b>Foundation Course</b></p> <p>To ease the transition of learning from higher secondary to higher education, providing an overview of the pedagogy of learning abstract Mathematics and simulating mathematical concepts to real world.</p>	<ul style="list-style-type: none"> <li>• Instil confidence among students</li> <li>• Create interest for the subject</li> </ul>
I,II,III,IV	<p><b>Skill Enhancement papers</b></p> <p>(Discipline centric/Generic/Entrepreneurial)</p>	<ul style="list-style-type: none"> <li>• Industry ready graduates</li> <li>• Skilled human resource</li> <li>• Students are equipped with essential skills to make them employable</li> <li>• Training on Computing / Computational skills enable the students to gain knowledge and exposure on latest computational aspects</li> <li>• Data analytical skills will enable students to gain internships, apprenticeships, fieldwork involving data collection, compilation, analysis etc.</li> <li>• Entrepreneurial skill training will provide an opportunity for independent livelihood</li> <li>• Generate self-employment</li> <li>• Create small scale entrepreneurs</li> <li>• Training to girls leads to women empowerment</li> <li>• Discipline centric skill will improve the Technical know how of solving real life problems using ICT tools</li> </ul>

<b>III,IV,V &amp;VI</b>	Electivepapers- An open choice of topicscategorized under GenericandDisciplineCe ntric	<ul style="list-style-type: none"> <li>• Strengtheningthedomainknowledge</li> <li>• IntroducingthestakeholderstotheState- ofArttechniques from the streams of multi- disciplinary,crossdisciplinaryandinterdisciplinaryna ture</li> <li>• Students are exposed to Latest topics on ComputerScience/IT,thatrequirestrongmathematical background</li> <li>• Emerging topics inhighereducation /industry /communicationnetwork/healthsectoretc.areintroduc edwithhands-on- training,facilitatesdesigningofmathematicalmodelsi ntherespective sectors</li> </ul>
<b>IV</b>	IndustrialStatistics	<ul style="list-style-type: none"> <li>• Exposuretoindustrymouldsstudentsintosolutionprovi ders</li> <li>• GeneratesIndustryreadygraduates</li> <li>• Employmentopportunitiesenhanced</li> </ul>
<b>II year Vacation activity</b>	Internship /IndustrialT raining	<ul style="list-style-type: none"> <li>• Practical training at the Industry/ Banking Sector /Private/ Publicsector organizations / Educationalinstitutions,enablethestudentsgainprofes sional experienceandalsobecomeresponsiblecitizens.</li> </ul>
<b>V Semester</b>	ProjectwithViva–voce	<ul style="list-style-type: none"> <li>• Self-learningisenhanced</li> <li>• Applicationoftheconcepttoalsituationisconceivedr esultingintangibileoutcome</li> </ul>
<b>VI Semester</b>	Introduction ofProfessionalCompeten cycomponent	<ul style="list-style-type: none"> <li>• Curriculum designaccommodates allcategoryoflearners;_MathematicsforAdvancedEx plain‘componentwillcompriseofadvancedtopicsinM athematics and allied fields, for those in the peergroup/aspiringresearchers;</li> <li>• _Training for Competitive Examinations‘ –caters tothe needs of the aspirants towards most sought- after services of the nation viz, UPSC, CDS, NDA,BankingServices,CAT,TNPSCgroupservices, etc.</li> </ul>
<b>ExtraCredits: ForAdvancedLearners/Honorsdegre e</b>		<ul style="list-style-type: none"> <li>• Tocatertotheneedsofpeerlearners/researchaspirants</li> </ul>

<b>Skills acquired fromtheCourse</b>	Knowledge,ProblemSolving,Analyticalability,ProfessionalCompeten cy,ProfessionalCommunicationandTransferrableSkill
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### Credit Distribution for UG Programmes

Sem I	Credit	H	Sem II	Credit	H	Sem III	Credit	H	Sem IV	Credit	H	Sem V	Credit	H	Sem VI	Credit	H
Part 1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	Part..1. Language – Tamil	3	6	5.1 Core Course – \CC IX	4	5	6.1 Core Course – CC XIII	4	6
Part.2 English	3	6	Part..2 English	3	6	Part..2 English	3	6	Part..2 English	3	6	5.2 Core Course – CC X	4	5	6.2 Core Course – CC XIV	4	6
1.3 Core Course – CC I	5	5	2..3 Core Course – CC III	5	5	3.3 Core Course – CC V	5	5	4.3 Core Course – CC VII Core Industry Module	5	5	5. 3.Core Course CC -XI	4	5	6.3 Core Course – CC XV	4	6
1.4 Core Course – CC II	5	5	2.4 Core Course – CC IV	5	5	3.4 Core Course – CC VI	5	5	4.4 Core Course – CC VIII	5	5	5. 4.Core Course –/ Project with viva-voce CC -XII	4	5	6.4 Elective -VII Generic/ Discipline Specific	3	5
1.5 Elective I Generic/ Discipline Specific	3	4	2.5 Elective II Generic/ Discipline Specific	3	4	3.5 Elective III Generic/ Discipline Specific	3	4	4.5 Elective IV Generic/ Discipline Specific	3	3	5.5 Elective V Generic/ Discipline Specific	3	4	6.5 Elective VIII Generic/ Discipline Specific	3	5
1.6 Skill Enhancement Course SEC-1	2	2	2.6 Skill Enhancement Course SEC-2	2	2	3.6 Skill Enhancement Course SEC-4, (Entrepreneurial Skill)	1	1	4.6 Skill Enhancement Course SEC-6	2	2	5.6 Elective VI Generic/ Discipline Specific	3	4	6.6 Extension Activity	1	-
1.7 Skill Enhancement -(Foundation Course)	2	2	2.7 Skill Enhancement Course –SEC-3	2	2	3.7 Skill Enhancement Course SEC-5	2	2	4.7 Skill Enhancement Course SEC-7	2	2	5.7 Value Education	2	2	6.7 Professional Competency Skill	2	2
						3.8 E.V.S.	-	1	4.8 E.V.S	2	1	5.8 Summer Internship /Industrial Training	2				
	<b>23</b>	<b>30</b>		<b>23</b>	<b>30</b>		<b>22</b>	<b>30</b>		<b>25</b>	<b>30</b>		<b>26</b>	<b>30</b>		<b>21</b>	<b>30</b>
<b>Total – 140 Credits</b>																	

**Choice Based Credit System (CBCS), Learning Outcomes Based Curriculum Framework (LOCF) Guideline Based Credit and Hours Distribution System for all UG courses including Lab Hours**

**First Year – Semester-I**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language – Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses [in Total]	13	14
Part-4	Skill Enhancement Course SEC-1	2	2
	Foundation Course	2	2
		<b>23</b>	<b>30</b>

**Semester-II**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language – Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	14
Part-4	Skill Enhancement Course -SEC-2	2	2
	Skill Enhancement Course -SEC-3 (Discipline / Subject Specific)	2	2
		<b>23</b>	<b>30</b>

**Second Year – Semester-III**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language - Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	14
Part-4	Skill Enhancement Course -SEC-4 (Entrepreneurial Based)	1	1
	Skill Enhancement Course -SEC-5 (Discipline / Subject Specific)	2	2
	E.V.S	-	1
		<b>22</b>	<b>30</b>

**Semester-IV**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
Part-1	Language - Tamil	3	6
Part-2	English	3	6
Part-3	Core Courses & Elective Courses including laboratory [in Total]	13	13
Part-4	Skill Enhancement Course -SEC-6 (Discipline / Subject Specific)	2	2
	Skill Enhancement Course -SEC-7 (Discipline / Subject Specific)	2	2
	E.V.S	2	1

		<b>25</b>	<b>30</b>
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**Third Year  
Semester-V**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
<b>Part-3</b>	Core Courses including Project / Elective Based	22	26
<b>Part-4</b>	Value Education	2	2
	Internship / Industrial Visit / Field Visit	2	2
		<b>26</b>	<b>30</b>

**Semester-VI**

<b>Part</b>	<b>List of Courses</b>	<b>Credit</b>	<b>No. of Hours</b>
<b>Part-3</b>	Core Courses including Project / Elective Based & LAB	18	28
<b>Part-4</b>	Extension Activity	1	-
	Professional Competency Skill	2	2
		<b>21</b>	<b>30</b>

**Consolidated Semester wise and Component wise Credit distribution**

<b>Parts</b>	<b>Sem I</b>	<b>Sem II</b>	<b>Sem III</b>	<b>Sem IV</b>	<b>Sem V</b>	<b>Sem VI</b>	<b>Total Credits</b>
<b>Part I</b>	3	3	3	3	-	-	12
<b>Part II</b>	3	3	3	3	-	-	12
<b>Part III</b>	13	13	13	13	22	18	92
<b>Part IV</b>	4	4	3	6	4	1	22
<b>Part V</b>	-	-	-	-	-	2	2
<b>Total</b>	23	23	22	25	26	21	<b>140</b>

**\*Part I, II, and Part III components will be separately taken into account for CGPA calculation and classification for the under graduate programme and the other components. IV, V have to be completed during the duration of the programme as per the norms, to be eligible for obtaining the UG degree.**

**FIRST YEAR  
SEMESTER-I**

<b>Part</b>	<b>ListofCourses</b>	<b>Credit</b>	<b>Hours per week (L/T/P)</b>
Part-I	Language	3	6
Part-II	English	3	6
Part-III	CC1–PythonProgramming	5	5
	CC2-Practical:PythonProgrammingLab	5	5
	ElectiveCourse1(Generic/DisciplineSpecific) {choose one from the list) 1,Statistical Methods & its Applications- I 2.Numerical Methods	3	4
Part-IV	SkillEnhancementCourse-SEC-1– <b>ChoosefromAnnexure-II</b> Fundamentals of Information Technology	2	2
	FoundationCourseFC–Structured programming inC	2	2
		<b>23</b>	<b>30</b>

# COREPAPER

## FIRSTYEAR

### SEMESTER-I

Subject Code	SubjectName	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
CC1	PYTHONPROGRAMMING		5	-	-	-	5	25	75	100
<b>LearningObjectives</b>										
LO1	To make students understand the concepts of Python programming.									
LO2	To apply the OOPs concept in PYTHON programming.									
LO3	To impart knowledge on demand and supply concepts									
LO4	To make the students learn best practices in PYTHON programming									
LO5	To know the costs and profit maximization									
UNIT	Contents									No. of Hours
I	<b>Basics of Python Programming:</b> History of Python-Features of Python-Literal-Constants-Variables- Identifiers-Keywords-Built-in Data Types-Output Statements -Input Statements-Comments -Indentation- Operators-Expressions-Type conversions. <b>Python Arrays:</b> Defining and Processing Arrays-Array methods.									15
II	<b>Control Statements:</b> Selection/Conditional Branching statements: if, if-else, nested if and if-elif-else statements. Iterative Statements: while loop, for loop, else suite in loop and nested loops. <b>Jump Statements:</b> break, continue and pass statements.									15
III	<b>Functions:</b> Function Definition – Function Call – Variable Scope and its Lifetime-Return Statement. <b>Function Arguments:</b> Required Arguments, Keyword Arguments, Default Arguments and Variable Length Arguments-Recursion. <b>Python Strings:</b> String operations- Immutable Strings - Built-in String Methods and Functions - String Comparison. <b>Modules:</b> import statement- The Python module – dir() function –									15

	ModulesandNamespace–Definingourownmodules.	
IV	<b>Lists:</b> Creatingalist-Accessvalues in List-Updating values in Lists-Nestedlists-Basiclistoperations-List Methods. Tuples: Creating,Accessing,UpdatingandDeletingElementsin atuple–Nestedtuples–Differencebetweenlistsandtuples. <b>Dictionaries:</b> Creating,Accessing,UpdatingandDeletingElementsinaDictionary–DictionaryFunctions AndMethods-DifferencebetweenListsandDictionaries.	<b>15</b>
V	<b>PythonFileHandling:</b> Typesof files in Python -Opening and Closingfiles-Reading and Writing files: write() and writelines() methods-append(method–read()andreadlines()methods–withkeyword–Splittingwords –Filemethods-FilePositions-Renamingand deleting files.	<b>15</b>
<b>TOTALHOURS</b>		<b>75</b>
<b>CourseOutcomes</b>		<b>ProgrammeOutcomes</b>
CO	Oncompletionofthiscourse, studentswill	
CO1	Learnthebasicsofpython,Dosimpleprogramsonpython, Learnhowtouseanarray.	PO1,PO2,PO3, PO4,PO5,PO6
CO2	Developprogramusingselectionstatement,WorkwithLoopingandjump statements,DoprogramsonLoopsandjumpstatements.	PO1,PO2,PO3, PO4,PO5,PO6
CO3	Concept of function, function arguments, Implementing theconceptstringsinvariousapplication,SignificanceofModules, Work withfunctions,Stringsandmodules.	PO1,PO2,PO3, PO4,PO5,PO6
CO4	WorkwithList,tuplesanddictionary, Writeprogramusinglist, Tuplesanddictionary.	PO1,PO2,PO3, PO4,PO5,PO6
CO5	UsageofFilehandlingsinpython,Conceptofreadingandwritingfiles ,Doprogramsusingfiles.	PO1,PO2,PO3, PO4,PO5,PO6
<b>Textbooks</b>		
1	ReemaThareja,–PythonProgrammingusingproblemsolvingapproach,FirstEdition, 2017,Oxford UniversityPress.	
2	Dr.R.NageswaraRao,–CorePythonProgrammingII,FirstEdition,2017,Dreamtech Publishers.	
<b>ReferenceBooks</b>		
1.	VamsiKurama,–PythonProgramming:AModernApproach,nPearsonEducation.	
2.	MarkLutz,LearningPython,Orielly.	
3.	AdamStewarts,–PythonProgramming,Online.	
4.	FabioNelli–PythonDataAnalytics,APress.	

5.	KennethA.Lambert,-FundamentalsofPython-FirstPrograms,CENGAGE Publication.
<b>WebResources</b>	
1.	<a href="https://www.programiz.com/python-programming">https://www.programiz.com/python-programming</a>
2.	<a href="https://www.guru99.com/python-tutorials.html">https://www.guru99.com/python-tutorials.html</a>
3.	<a href="https://www.w3schools.com/python/python_intro.asp">https://www.w3schools.com/python/python_intro.asp</a>
4.	<a href="https://www.geeksforgeeks.org/python-programming-language/">https://www.geeksforgeeks.org/python-programming-language/</a>
5.	<a href="https://en.wikipedia.org/wiki/Python_(programming_language)">https://en.wikipedia.org/wiki/Python_(programming_language)</a>

**MappingwithProgrammeOutcomes:**

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
<b>CO1</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>CO2</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>2</b>
<b>CO4</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>	<b>3</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>Weightageofcoursec ontributedtoeachPS O</b>	15	10	10	15	13	14

**S-Strong-3 M-Medium-2L-Low-1**



Subject Code	Subject Name	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
CC2	PYTHONLAB		-	-	4	-	5	25	75	100
<p><b>Course Objectives:</b></p> <ol style="list-style-type: none"> <li>1. Be able to design and program Python applications.</li> <li>2. Be able to create loops and decision statements in Python.</li> <li>3. Be able to work with functions and pass arguments in Python.</li> <li>4. Be able to build and package Python modules for reusability.</li> <li>5. Be able to read and write files in Python.</li> </ol>										
<b>LAB EXERCISES</b>									<b>Required Hours</b>	
<ol style="list-style-type: none"> <li>1. Program using variables, constants, I/O statements in Python.</li> <li>2. Program using Operators in Python.</li> <li>3. Program using Conditional Statements.</li> <li>4. Program using Loops.</li> <li>5. Program using Jump Statements.</li> <li>6. Program using Functions.</li> <li>7. Program using Recursion.</li> <li>8. Program using Arrays.</li> <li>9. Program using Strings.</li> <li>10. Program using Modules.</li> <li>11. Program using Lists.</li> <li>12. Program using Tuples.</li> <li>13. Program using Dictionaries.</li> <li>14. Program for File Handling.</li> </ol>									<b>60</b>	
<b>Course Outcomes</b>										
On completion of this course, students will										
CO1	Demonstrate the understanding of syntax and semantics of									
CO2	Identify the problem and solve using PYTHON programming techniques.									
CO3	Identify suitable programming constructs for problem solving.									
CO4	Analyze various concepts of PYTHON language to solve the problem in an efficient way.									
CO5	Develop a PYTHON program for a given problem and test for its correctness.									

**MappingwithProgrammeOutcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>2</b>
<b>CO2</b>	<b>2</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>2</b>
<b>CO4</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>1</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>3</b>	<b>2</b>	<b>3</b>	<b>1</b>	<b>1</b>	<b>-</b>
<b>Weightageofcourse contributed to eachPSO</b>	<b>12</b>	<b>11</b>	<b>12</b>	<b>7</b>	<b>5</b>	<b>7</b>

**S-Strong-3 M-Medium-2L-Low-1**

Subject Code	SubjectName	Category	L	T	P	S	Credits	Marks		
								CIA	External	Total
	<b>FUNDAMENTALSOFINFORMATION TECHNOLOGY</b>	Specific Elective	2	-	-	-	2	25	75	100
<b>Learning Objectives</b>										
<b>LO1</b>	Understandbasicconceptsandterminologyofinformationtechnology.									
<b>LO2</b>	Have abasicunderstandingofpersonalcomputersandtheiroperation									
<b>LO3</b>	Beabletoidentifydatastorageanditsusage									
<b>LO4</b>	Get greatknowledgeofsoftwareanditsfunctionalities									
<b>LO5</b>	Understandaboutoperatingsystemandtheiruses									
<b>UNIT</b>	<b>Contents</b>								<b>No.Of. Hours</b>	
I	<b>IntroductiontoComputers</b> -GenerationsofComputer–DataandInformation – Components of Computer – Software – Hardware – InputDevices-OutputDevices—TypesofOperatingSystem.								<b>6</b>	
II	<b>MSWord</b> :Introduction–ElementsofWindow–Files,FoldersandDirectories – Text Manipulating: Cut, Copy, Paste, Drag and Drop – TextFormatting: Font – Style, Size, Face and Colors (Both foreground andbackground)– Alignment-BulletsandNumbering-Headerandfooter-watermark–insertingobjects(images,otherapplicationdocument)– Tablecreation – Mailmerge.								<b>6</b>	
III	<b>MsExcel</b> :Introduction–Insertingrowsandcolumns–Sizingrowsandcolumns– Implementingformulas–Generating series-Functionsinexcel –CreationofChart–Insertingobjects–Filter–Sorting–Insertingworksheet.								<b>6</b>	
IV	<b>MSPowerPoint</b> :Introduction– SlidesManipulation(Insertingnew,Copy,paste, delete and duplicate slides) –Slide show– Types of Views – TypesofAnimations–InsertingObjects– Implementingmultimedia(Videoand Audio)–Templates(Built-inandUser-Defined).								<b>6</b>	
V	<b>Internet</b> : Introductionto Internet and Intranet–Services of Internet-Domain Name – URL – Browser – Types of Browsers – Search Engine -E-Mail – Basic Components of E-Mail –.How to send groupmail. <b>E-Commerce</b> :DigitalSignature–DigitalCurrency–Onlineshoppingand transaction.								<b>6</b>	
<b>TOTALHOURS</b>								<b>30</b>		
<b>CourseOutcomes</b>								<b>Programme Outcomes</b>		
CO	Oncompletionofthiscourse,studentswill									

CO1	Learn the basics of computer, Construct the structure of the required things in computer, learn how to use it.	PO1, PO2, PO3, PO4, PO5, PO6
CO2	Develop organizational structure using for the devices present currently under in processor output unit.	PO1, PO2, PO3, PO4, PO5, PO6
CO3	Concept of storing data in computer using two headers namely RAM and ROM with different types of ROM with advancement in storage basis.	PO1, PO2, PO3, PO4, PO5, PO6
CO4	Work with different software, Write program in the software and applications of software.	PO1, PO2, PO3, PO4, PO5, PO6
CO5	Usage of Operating system in information technology which really acts as an interpreter between software and hardware.	PO1, PO2, PO3, PO4, PO5, PO6

#### Textbooks

1	Anoop Mathew, S. Kavitha Murugesan (2009), – Fundamental of Information Technology, Majestic Books.
2	Alexis Leon, Mathews Leon,    Fundamental of Information Technology, 2 <sup>nd</sup> Edition.
3	S. K Bansal, – Fundamental of Information Technology.

#### Reference Books

1.	Bhardwaj Sushil Puneet Kumar, – Fundamental of Information Technology
2.	GG WILKINSON, – Fundamentals of Information Technology, Wiley-Blackwell
3.	A Ravichandran, – Fundamentals of Information Technology, Khanna Book Publishing

#### Web Resources

1.	<a href="https://testbook.com/learn/computer-fundamentals">https://testbook.com/learn/computer-fundamentals</a>
2.	<a href="https://www.tutorialsmate.com/2020/04/computer-fundamentals-tutorial.html">https://www.tutorialsmate.com/2020/04/computer-fundamentals-tutorial.html</a>
3.	<a href="https://www.javatpoint.com/computer-fundamentals-tutorial">https://www.javatpoint.com/computer-fundamentals-tutorial</a>
4.	<a href="https://www.tutorialspoint.com/computer_fundamentals/index.htm">https://www.tutorialspoint.com/computer_fundamentals/index.htm</a>
5.	<a href="https://www.nios.ac.in/media/documents/sec229new/Lesson1.pdf">https://www.nios.ac.in/media/documents/sec229new/Lesson1.pdf</a>

#### Mapping with Programme Outcomes:

CO/PSO	PSO1	PSO2	PSO3	PSO4	PSO5	PSO6
CO1	2	3	2	2	1	1
CO2	3	2	3	2	3	3
CO3	3	2	2	2	2	3
CO4	2	3	3	3	3	1
CO5	3	3	3	3	3	2
<b>Weightage of course contributed to each PSO</b>	<b>13</b>	<b>13</b>	<b>13</b>	<b>12</b>	<b>12</b>	<b>10</b>

**S-Strong-3 M-Medium-2 L-Low**

Subject Code	Subject Name	Category	L	T	P	S	Credits	Inst. Hours	Marks		
									CIA	External	Total
FC	Structured Programming Language in C	FC	2	-	-	-	2	2	25	75	100
<b>Course Objective</b>											
LO1	TofamiliarizethestudentswiththeProgrammingbasicsandthefundamentalsofC, DatatypesinC,Mathematicalandlogicaloperations.										
LO2	Tounderstandtheconceptusingifstatementsandloops										
LO3	ThisunitcoverstheconceptofArrays										
LO4	ThisunitcoverstheconceptofFunctions										
LO5	Tounderstandtheconceptofimplementingpointers.										
UNIT	Details								No. of Hours	Course Objectives	
I	<b>Overview of C:</b> Importance of C, sample C program, C program structure, executing C program. <b>Constants, Variables, and Data Types:</b> Character set, C tokens, keywords and identifiers, constants, variables, datatypes, declaration of variables, Assigning values to variables--- Assignment statement, declaring a variable and constant, as volatile. Operators and Expression.								6	CO1	
II	<b>Decision Making and Branching:</b> Decision making with If, simple IF, IF ELSE, nested IF ELSE, ELSE IF ladder, switch, GOT O statement. <b>Decision Making and Looping:</b> While, Do-While, For, Jumps in loops.								6	CO2	
III	<b>Arrays:</b> Declaration and accessing of one & two-dimensional arrays, initializing two-dimensional arrays, multidimensional arrays.								6	CO3	
IV	<b>Functions:</b> The form of C functions, Return values and types, calling a function, categories of functions, Nested functions, Recursion, functions with arrays, call by value, call by reference, storage classes-character arrays and string functions								6	CO4	
V	<b>Pointers:</b> definition, declaring and initializing pointers, accessing a variable through address and through pointer, pointer expressions, pointer increments and scale factor, pointers and arrays, pointers and functions, pointers and								6	CO5	

	structures.		
	<b>Total</b>		<b>30</b>
<b>Course Outcomes</b>		<b>Programme Outcome</b>	
CO	On completion of this course, students will		
1	Remember the program structure of C with its syntax and semantics		PO1, PO3, PO5
2	Understand the programming principles in C (data types, operators, branching and looping, arrays, functions, structures, pointers and files)		PO2, PO3, PO6, PO7
3	Apply the programming principles learnt in real-time problems		PO3, PO4, PO7
4	Analyze the various methods of solving a problem and choose the best method		PO4, PO5, PO6
5	Code, debug and test the programs with appropriate test cases		PO7, PO8
<b>Text Book</b>			
1	E. Balagurusamy, Programming in ANSIC, Fifth Edition, Tata McGraw-Hill, 2010.		
<b>Reference Books</b>			
1.	Byron Gottfried, Schaum's Outline Programming with C, Fourth Edition, Tata McGraw-Hill, 2018.		
2.	Kernighan and Ritchie, The C Programming Language, Second Edition, Prentice Hall, 1998		
3.	Yashavant Kanetkar, Let Us C, Eighteenth Edition, BPB Publications, 2021		
<b>Web Resources</b>			
1.	<a href="https://codeforwin.org/">https://codeforwin.org/</a>		
2.	<a href="https://www.geeksforgeeks.org/c-programming-language/">https://www.geeksforgeeks.org/c-programming-language/</a>		
3.	<a href="http://en.cppreference.com/w/c">http://en.cppreference.com/w/c</a>		
4.	<a href="http://learn-c.org/">http://learn-c.org/</a>		
5.	<a href="https://www.cprogramming.com/">https://www.cprogramming.com/</a>		

**Mapping with Programme Outcomes:**

<b>CO/PSO</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>	<b>PSO4</b>	<b>PSO5</b>	<b>PSO6</b>
<b>CO1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>-</b>
<b>CO2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>-</b>	<b>2</b>
<b>CO3</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>1</b>	<b>-</b>
<b>CO4</b>	<b>3</b>	<b>2</b>	<b>2</b>	<b>1</b>	<b>-</b>	<b>1</b>
<b>CO5</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>3</b>
<b>Weightageofcoursecon tributedtoeachPSO</b>	<b>7</b>	<b>10</b>	<b>10</b>	<b>18</b>	<b>15</b>	<b>6</b>

**S-Strong-3 M-Medium-2L-Low-1**

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